1. **Course**: CPSC 481: Human-Computer Interaction I  
   **Lecture Sections**:  
   L01, MWF 10:00-10:50, Ehud Sharlin, MS 680G, 210-9404, ehud@ucalgary.ca  
   Office Hours: MW 11:00-12:00 or By Appointment  

   **Course Website**: D2L  
   **Computer Science Department Office**, ICT 602, 220-6015, cpsc@cpsc.ucalgary.ca  

2. **Prerequisites**: SENG 301  
   (http://www.ucalgary.ca/pubs/calendar/current/computer-science.html#3620)  

3. **Grading**: The University policy on grading and related matters is described in sections F.1 and F.2 of the online University Calendar. In determining the overall grade in the course the following weights will be used:  
   - Assignments 50%  
   - Midterm Exam 20%  
   - (In-Class Wednesday February 15th, 2017)  
   - Final Exam 30%  

   This course will have a Registrar’s Scheduled Final Exam.  

   Special Regulations affecting Final grade: Each of the above components will be given a percentage based mark (0-100%). The final grade will be calculated using the weighted percentage based marks and converted to a final letter grade using the official University grade point equivalents. Students must attempt and achieve a passing grade in all the course components to get a C- or better for an overall term grade.  

4. **Missed Components of Term Work**: The regulations of the Faculty of Science pertaining to this matter are found in the Faculty of Science area of the Calendar, Section 3.6. It is the student's responsibility to familiarize themselves with these regulations. See also Section E.6 of the University calendar.  

5. **Scheduled Out-of-Class Activities**: REGULARLY SCHEDULED CLASSES HAVE PRECEDENCE OVER ANY OUT-OF-CLASS-TIME ACTIVITY. If you have a clash with this out-of-class activity, please inform your instructor as soon as possible so that alternative arrangements can be made.  

6. **Course Materials**:  
   - Interaction Design: Beyond Human Computer Interaction, Sharp, Rogers and Preece, Wiley (Recommended)  
   - **Online Course Components**: None.  

7. **Examination Policy**: Closed book. Students should also read the Calendar, Section G, on examinations.  

8. **Approved Mandatory and Optional Course Supplemental Fees**: None.  

9. **Writing across the Curriculum Statement**: In this course, the quality of the student's writing in the weighted components of the course will be a factor in the evaluation of these components. See also Section E.2 of the University Calendar.
10. **Human Studies Statement:** Students will be expected to participate as subjects or participants in projects. See also Section E.5 of the University Calendar.

11. **OTHER IMPORTANT INFORMATION FOR STUDENTS:**

   a) **Misconduct:** Academic misconduct (cheating, plagiarism, or any other form) is a very serious offense that will be dealt with rigorously in all cases. A single offence may lead to disciplinary probation or suspension or expulsion. The Faculty of Science follows a zero tolerance policy regarding dishonesty. Please read the sections of the University Calendar under Section K, Student Misconduct to inform yourself of definitions, processes and penalties.

   b) **Assembly Points:** In case of emergency during class time, be sure to FAMILIARIZE YOURSELF with the information on assembly points which can be found in each classroom and building.

   c) **Student Accommodations:** Students needing an Accommodation because of a Disability or medical condition should contact Student Accessibility Services in accordance with the Procedure for Accommodations for Students with Disabilities available at http://www.ucalgary.ca/policies/files/policies/procedure-for-accommodations-for-students-with-disabilities_0.pdf. Students needing an Accommodation in relation to their coursework or to fulfill requirements for a graduate degree, based on a Protected Ground other than Disability, should communicate this need, preferably in writing, to the Associate Head of Computer Science.

   d) **Safewalk:** Campus Security will escort individuals day or night (http://www.ucalgary.ca/security/safewalk/). Call 403-220-5333 for assistance. Use any campus phone, emergency phone or the yellow phones located at most parking lot pay booths.

   e) **Freedom of Information and Privacy:** This course is conducted in accordance with the Freedom of Information and Protection of Privacy Act (FOIPP). As one consequence, students should identify themselves on all written work by placing their name on the front page and their ID number on each subsequent page. For more information see also http://www.ucalgary.ca/secretariat/privacy

   f) **Student Union Information:** VP Academic (403) 220-3911 suvpac@ucalgary.ca SU Faculty Rep (403) 220-3913 science1@su.ucalgary.ca, science2@su.ucalgary.ca and science3@su.ucalgary.ca. Student Ombuds Office: (403) 220-6420 ombuds@ucalgary.ca, http://ucalgary.ca/provost/students/ombuds

   g) **Internet and Electronic Device Information:** You can assume that in all classes that you attend your cell phone should be turned off unless instructed otherwise. All communications with other individuals via laptop computers, cell phones or other devices connectable to the internet in not allowed during class time unless specifically permitted by the instructor. If you violate this policy you may be asked to leave the classroom. Repeated abuse may result in a charge of misconduct.

   h) **U.S.R.I.:** At the University of Calgary feedback provided by students through the Universal Student ratings of Instruction (USRI) survey provides valuable information to help with evaluating instruction, enhancing learning and teaching, and selecting courses (www.ucalgary.ca/usri). Your responses make a difference – please participate in USRI surveys.

Department Approval__________________________________________ Date__________________________

Faculty Approval for  
out of regular class-time activity: __________________________________________
Date: __________________________

Faculty Approval for  
Alternate final examination arrangements: __________________________
Date: __________________________

*A signed copy of this document is on file in the Computer Science Main Office*
### CPSC 481 Percentage to Letter Grade Conversion Table

<table>
<thead>
<tr>
<th>Grade</th>
<th>Percentage Range</th>
</tr>
</thead>
<tbody>
<tr>
<td>A+</td>
<td>95-100</td>
</tr>
<tr>
<td>A</td>
<td>90-94</td>
</tr>
<tr>
<td>A-</td>
<td>85-89</td>
</tr>
<tr>
<td>B+</td>
<td>80-84</td>
</tr>
<tr>
<td>B</td>
<td>75-79</td>
</tr>
<tr>
<td>B-</td>
<td>70-74</td>
</tr>
<tr>
<td>C+</td>
<td>65-69</td>
</tr>
<tr>
<td>C</td>
<td>60-64</td>
</tr>
<tr>
<td>C-</td>
<td>55-59</td>
</tr>
<tr>
<td>D+</td>
<td>50-54</td>
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<tr>
<td>D</td>
<td>40-49</td>
</tr>
<tr>
<td>F</td>
<td>0-39</td>
</tr>
</tbody>
</table>
Tentative Topics Covered:
• Introduction to HCI and Design
• Design Methods
• Introduction to Prototyping
• Usability Testing
• Heuristics Evaluation
• Pathological Designs
• Design of Everyday Things
• Information Representation
• Advanced Topics in human-computer interaction and interaction design

Learning Outcomes:

By the end of the course, students will:

• Constructively evaluate and critique interfaces (e.g., via usability walkthroughs and design heuristics), identifying effective design elements, design weaknesses that require revision, and opportunities for improvement.
• Explain and reason with core concepts from human-computer interaction, design, psychology and cognitive science—such as affordances, signifiers, and “Recognition vs. Recall” — and describe existing interfaces based on these principles.
• Demonstrate design communication skills to present user research and design concepts to elicit criticism and feedback — including hand sketching, prototyping, personas, scenarios, as well as verbal, written, and video presentation.
• Understand and apply specific user-centered design methods (for user research, ideation, prototyping and evaluation) to design problems and situations (e.g. task and goal centered system design, IDEO Method Cards).
• Prototype user interfaces using low-level (e.g., paper prototyping, pictures, storyboarding), mid-level (e.g., wire framing) and high-fidelity techniques (e.g., C#).
• Generate design ideas grounded in user research, and rationalize the connection from a design concept back to observations of people’s real-world behavior.
Allowable Sources:

No Restrictions on source material.

Cited Sources:

If you used an article, book, function or algorithm that you did not create for this course you must cite it. (This means you may have to cite yourself!) Use APA for citations in a report, paper or in the header documentation of computer code you submit. If citing a website, make sure you include the date you accessed the website. Don’t forget to cite code that you used, even if you modified the code.

Level of Collaboration between Students:

You may discuss the assignments with other students in the class but do NOT share any code, do not ask others to provide you with code and do not show code that you have created for assignments to other students.

Disclosure Policy

If you discuss the assignments with others, make sure to cite these discussions.